

Help the State Department Innovate!



Project Title	Help the State Department Innovate!
Project Summary	Explore the intersection of public diplomacy, technology and design by working with the Collaboratory in the U.S. Department of State's Bureau of Educational and Cultural Affairs to help us keep U.S. cultural diplomacy on the cutting edge
Country	United States
Agency	Department of State
DoS Office	ECA/P
Post	N/A
Section	N/A
Number of Interns	1

Project Description

The Collaboratory is a small unit in the Bureau of Educational and Cultural Diplomacy that designs, pilots, and spreads new approaches to cultural and educational diplomacy. We're looking for a student with a fresh perspective to bring new ideas to the table and help us carry current projects forward. VSFS responsibilities will vary based on current projects, needs and intern interests. The program will be designed to provide a few concrete and ongoing projects with flexibility for smaller projects. Sample responsibilities include: researching education technology and other technological innovations that have applications for public diplomacy, assisting with virtual exchanges, developing thematic lists of storytelling content (from The Moth, Story Corps, etc.), compiling federally funded openly licensed and/or public domain educational resources, developing/editing written and/or graphic material about our projects, helping us maintain our website—and contributing YOUR great ideas.

Desired Skills Interests

Skill

Design thinking

GitHub

Human Centered Design

Research
Storytelling
Self Motivated
Digital Media
Creativity

Additional Information

Some of our projects have included implementing virtual exchanges (with partners such as NASA and the Kennedy Center), applying Human-Centered Design and facilitative leadership methods to public diplomacy, working with other governments to advocate for Open Educational Resources, promoting the use of MOOCs (Massive Open Online Courses) by our Embassies and Consulates, and using educational technology to improve access to education for vulnerable populations, including refugees. Additional areas we're exploring include the use of storytelling and graphic novels in furthering public diplomacy and youth outreach.

Language Requirements

None